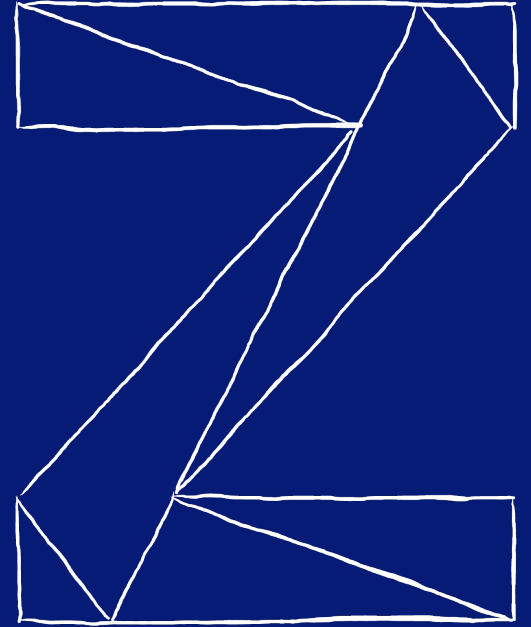


# Welcome to the Jungle: Linux on IBM Z Networking

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**Stefan Raspl**  
Linux on IBM Z Development



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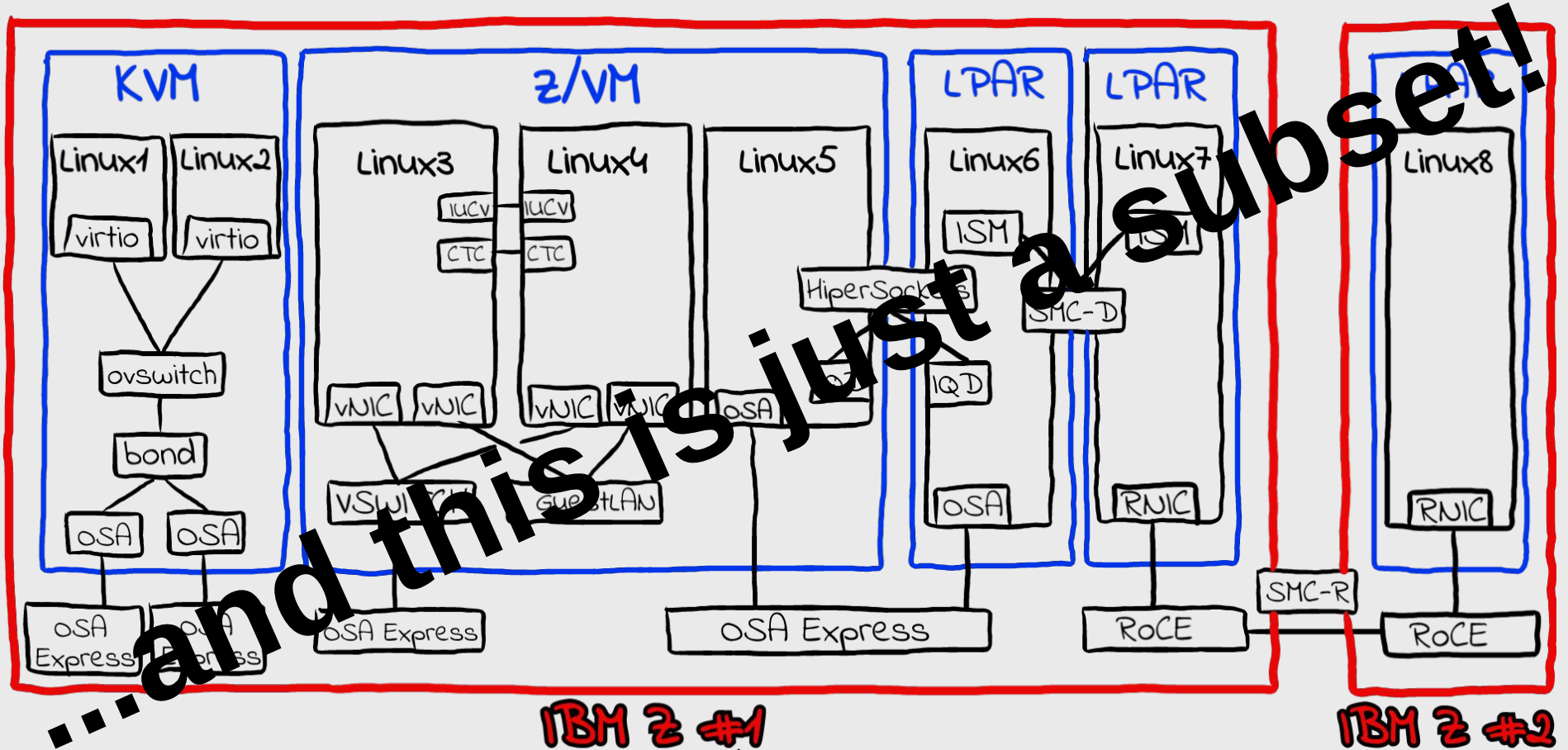
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# Networking Options for Linux on Z (selection)



# Agenda

- Introduction
- **Part I: Common Linux on Z Networking Facilities**
  - **Networking Cards**
    - OSA-Express & RoCE Express
    - Shared Devices Traffic
  - **Channel Bonding**
  - **HiperSockets**
  - **Shared Memory Communications**
    - SMC-D
    - SMC-R
- **Part II: Environment-specific Networking Facilities and Considerations**
- **References**

# OSA-Express



- Most recent models:
  - **OSA-Express7S**: 25GbE
  - **OSA-Express6s**: 10 GbE, 1GbE and 1000Base-T
- 1, 10 and 25GbE models with varying HW features:
  - 1GbE: Base-T or fiber optics, 2 ports
  - 10 and 25GbE: Fiber only, 1 port
- 25GbE model strictly requires 25GbE capable switch – no negotiation to 10GbE
- Considered platform's native networking card
- Supported by all operating systems on IBM Z
- Supports TCP/IP<sup>[1]</sup> traffic only
- Up to 480 IP stacks per port and 48 cards in an IBM z14

# RoCE Express



- Most recent models:
  - **RoCE Express2**: 25GbE and 10GbE (Fiber optics only)
- Introduced with zEC12 for SMC-R
- 10 and 25GbE models, optical connectors only
- 25GbE model strictly requires 25GbE capable switch – no negotiation to 10GbE
- All models feature 2 ports
- TCP/IP<sup>[1]</sup> or RoCE (RDMA over Converged Ethernet)
- TCP/IP functionality exploited by Linux only
- Up to 63 IP stacks per port and 8 cards in an IBM z14

[1] *Synonymous to any kind of "traditional" network traffic (UDP, SCTP, et al)*

# OSA-Express

- **Features** (selection)
  - HW offloads: Checksumming, TCP segmentation offload (**TSO**)
  - Layer 2 and layer 3 mode
  - VLAN, QoS, VIPA, ARP, et al
- **RAS**
  - Extended RAS
  - Concurrent firmware updates  
95+ percent completely concurrent
- **Layer modes supported**
  - **Layer 2 (default, recommended)**: Maximum compatibility with Linux tooling and frameworks
  - **Layer 3**: Reduced compatibility.  
OSA handles ARP, special support for VIPA, Proxy ARP, IP Address Takeover.

# RoCE Express

- **Features** (selection)
  - HW offloads: Checksumming, TSO
  - RDMA over Converged Ethernet (RoCE)
  - Flow Control, Explicit Congestion Notification
  - IPoIB, uDAPL, et al
  - VLAN, QoS, et al
- **RAS**
  - Regular RAS
  - Changing optics of a single card disrupts entire PCHID
  - Firmware updates are disruptive
- **Layer modes supported**
  - Layer 2 only

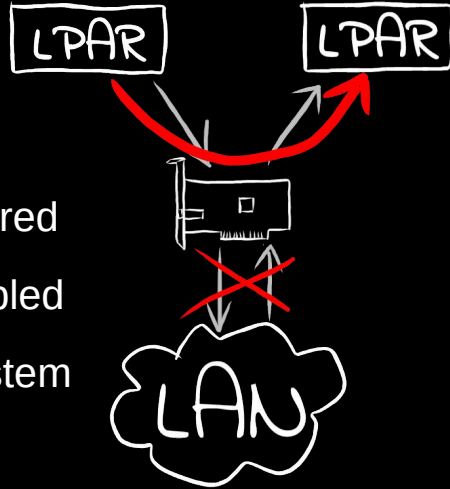
# OSA-Express

- **CCW group device**  
Consists of three device numbers:
  - *Read device* (control data  $\Leftarrow$  OSA)
  - *Write device* (control data  $\Rightarrow$  OSA)
  - *Data device* (network traffic)
- **Physical identifier:** Card identified by PCHID
- **Device Drivers:**
  - **geth**: Covers all OSA-Express models (and HiperSockets) in QDIO mode
  - **lcs** (alternative driver):
    - OSE CHPIDs
    - IP address must be set in OSA/SF
    - Utilizes regular CCW instead of QDIO mode  $\Rightarrow$  inferior performance

# RoCE Express

- Regular **PCI device**
- **Physical Identifier:**
  - RoCE Express: FID identifies card
  - RoCE Express2: FID identifies port
- **Device Drivers:**
  - **m1x4**: RoCE Express
  - **m1x5**: RoCE Express2

# OSA-Express



- Shortcut within device
- No extra configuration required
- Will not work with TSO enabled
- Works with all operating system images on Z
- **Controlling shared traffic:**
  - VEPA (*V*irtual *E*dge *P*ort *A*ggregator) mode: Send all traffic to adjacent switch for consistent enforcement of security policy. Requires reflective relay mode in switch!
  - Alternative: Drop any traffic intended for other OS image sharing the same OSA device

# RoCE Express

- Excellent throughput
- Shared TCP/IP traffic works with Linux images only due to lack of support in other operating systems. I.e. no shared Ethernet traffic with
  - z/OS
  - z/VSE
  - z/VM
- Shared RDMA traffic (SMC-R) with z/OS works
- No controls for control shared traffic



# OSA-Express

## ▪ When to use

- Vast virtualization capabilities required
- Economic CPU usage
- Excellent RAS capabilities
- z/VM VSWITCH external connectivity
- Shared Device: Saves CPU cycles (as compared to HiperSockets)
- LCS: Security aspects at cost of performance

# RoCE Express

## ▪ When to use

- Very low latency
- Implement SMC-R with a single device
- 2 Ports on all models
- Shared Device: Excellent throughput

# OSA-Express

## ▪ What to consider

- Limited shared network traffic
- Shared network traffic without TSO only

## ▪ z/OS Connectivity

No limitations

# RoCE Express

## ▪ What to consider

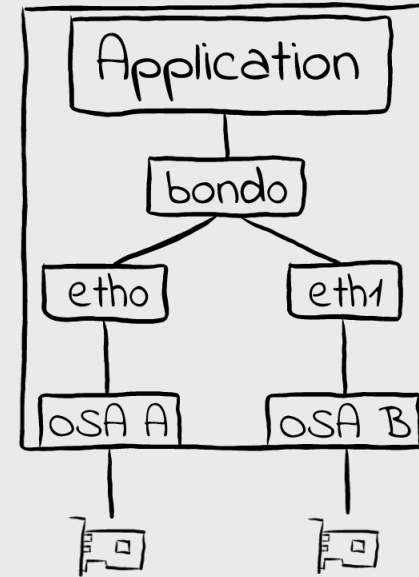
- Limited virtualization capabilities
- Limited plugging capacity
- Regular RAS only
- Can result in higher CPU consumption (as compared to OSA)
- Not supported by z/VM VSWITCH and Open vSwitch

## ▪ z/OS Connectivity

- RoCE Express supported for RDMA traffic (⇒SMC-R) only
- z/OS requires OSA devices for external connectivity
- no shared network traffic Linux ⇔ z/OS for non-RDMA

# Linux bonding Driver

- Use Linux **bonding** driver to aggregate multiple network interfaces into a single logical “bonded” interface
- Recommended driver for channel bonding
- Works with both, OSA-Express and RoCE Express cards
  - However: OSA devices in layer 2 mode only!
- Various modes available, providing HA or load-balancing functionality  
**Note:** LACP (*Link Aggregation Control Protocol*, see IEEE 802.3ad) requires *dedicated* ports
- See white paper *Linux Channel Bonding Best Practices and Recommendations* at <https://ibm.biz/BdzMsJ> for further details



```
# load bonding module with miimon
# option (enables link monitoring)
$ modprobe bonding miimon=100 mode=balance-rr

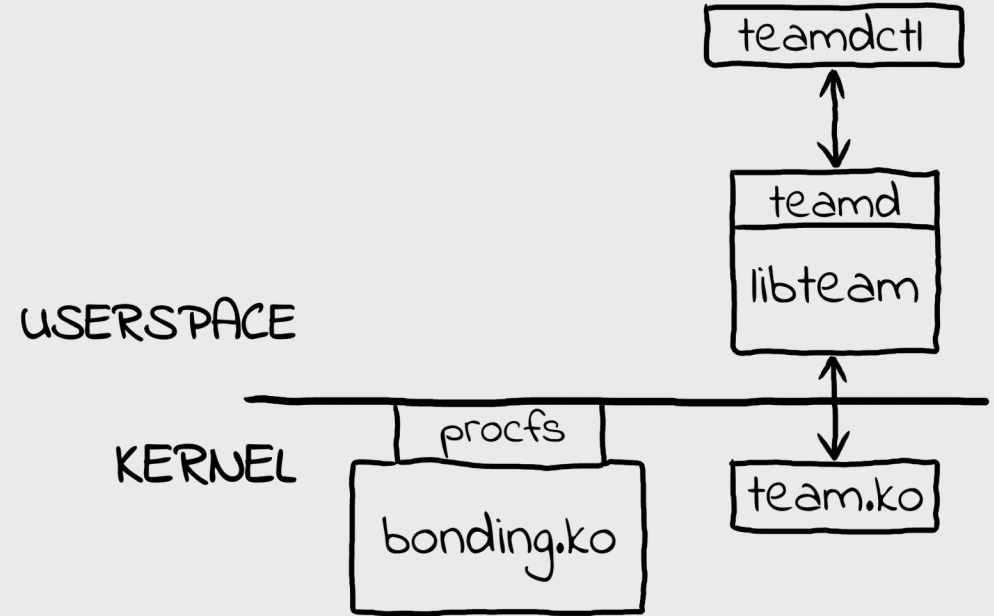
# add MAC addresses to slave devices eth0 & eth1
# (not necessary for VSWITCH)
$ ip link set dev eth0 address 00:06:29:55:2A:01
$ ip link set dev eth1 address 00:05:27:54:21:04

# activate the bonding device bond0
$ ip addr add 10.1.1.1/24 dev bond0

# connect slave devices eth0 & eth1 to
# bonding device bond0
$ ifenslave bond0 eth0 eth1
```

# Teaming Driver

- Alternative to Linux kernel's "bonding" module: "Solve the same problem using a different approach"  
⇒ comparable functionality
- Works with both, OSA-Express and RoCE Express cards
  - OSA: Layer 2 devices only
- Various modes available, providing HA or load-balancing functionality  
**Note:** LACP (*Link Aggregation Control Protocol*, see IEEE 802.3ad) requires *dedicated* ports
- Different architecture, relying on userspace components
- Different terminology as compared to bonding driver:
  - "team" vs "bond" device
  - "ports" vs "slaves"
  - "runners" vs "bonding modes"
- Various programming APIs
- See <http://libteam.org/> for further details



```

# start teaming daemon in background,
# creates instance team0 in round-robin mode
$ teamd -d

# add ports (=slaves)
$ teamdctl team0 port add eth1
$ teamdctl team0 port add eth2

# add IP address and activate
$ ip addr add 192.168.3.37 dev team0
$ ip link set team0 up
  
```

# Summary

## ▪ When to use

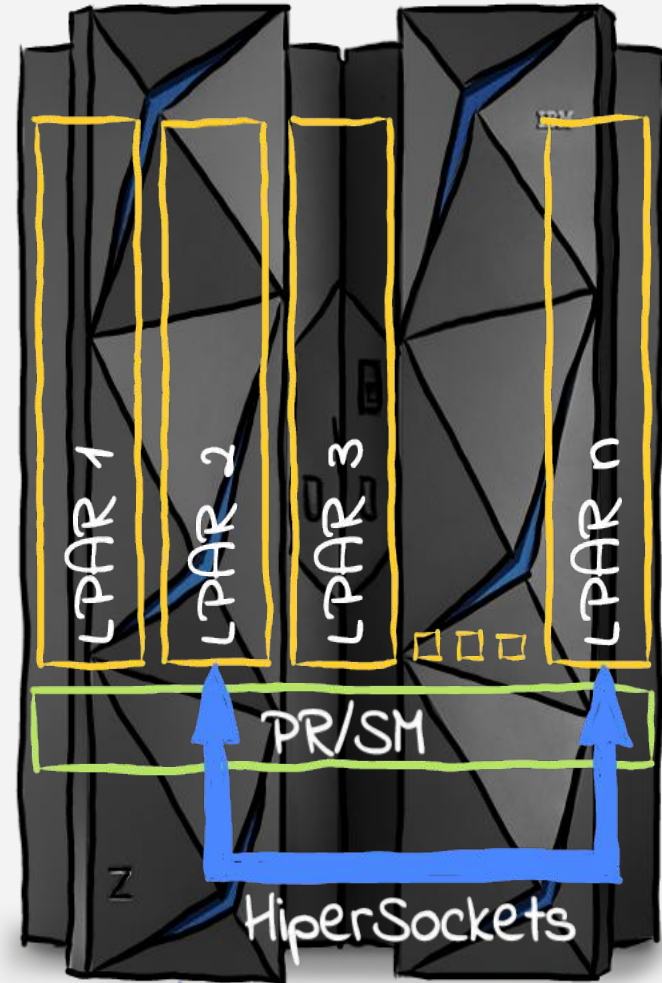
- High availability
- Increased throughput

## ▪ What to consider

- `bonding` driver is recommended
- Consult the following whitepaper for specifics on recommended bonding modes and operations:  
[Linux Channel Bonding Best Practices and Recommendations](#)

# Basics

- Virtual LAN for Z-internal connectivity, implemented in IBM Z firmware
  - ⇒ No cabling required
  - ⇒ Reliable transport
- All features of a real LAN segment supported, including VLANs.
- CHPID type IQD
- MTU sizes supported in IOCDs: 8K, 16K, 32K and 56K  
Recommendation is not to exceed 32K in long-running systems because of memory fragmentation
- QDIO-based interface, comparable to OSA-Express
- Device Driver: qeth
- Up to 32 HiperSockets CHPIDs with up to 4096 IP stacks each



# Special Considerations

- **Synchronous transfer:** All transfers block sender till transmission completes
  - Transmission accounted to sender's CPU
  - Sender's CPU responsible for moving data to receiver's memory
  - Overloaded receivers can block senders
  - Sensitive towards receivers with insufficient CPU capacity
- No Layer 2 ↔ Layer 3 conversion
- **Promiscuous mode** as required by e.g. *Open vSwitch* available via
  - SET VNIC CHARs (recommended)
  - Bridgeport
  - Network Traffic Analyzer (NTA):
    - Requires authorization in SE per HiperSockets LAN and LPAR
    - Add'l configuration required in Linux

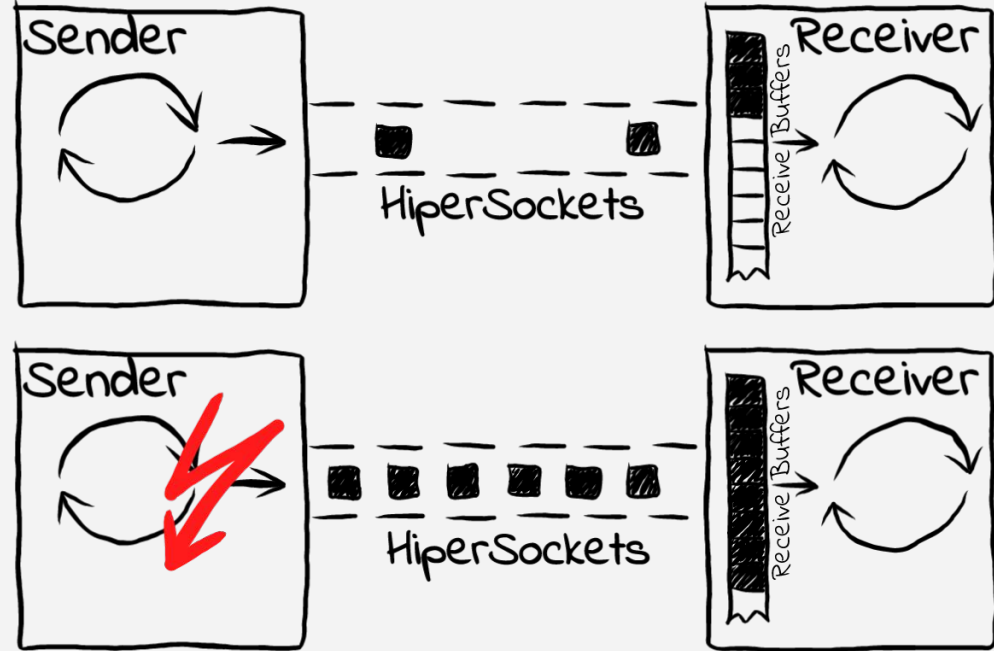


Fig 1: Synchronous HiperSockets transfers

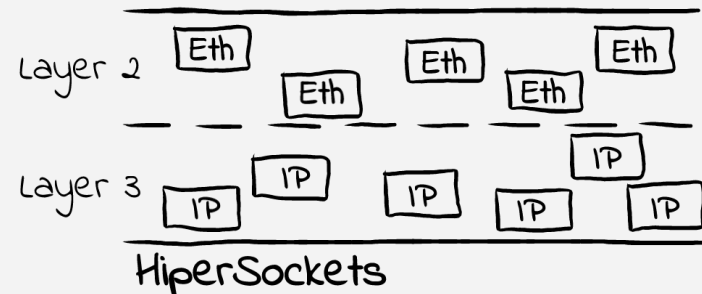


Fig 2: HiperSockets Layer2/3 separation

# Summary

## ▪ When to use

- Z-internal latency-sensitive workloads (i.e. request-response traffic patterns)
- Streaming workloads, taking advantage of huge MTU sizes

## ▪ What to consider

- Synchronous transfer: Sufficient CPU capacity on receiving end required
- Streaming workloads not benefiting as much as request-response patterns
- External connectivity requires add'l setup
- Limit MTU size to 32k in long-running systems

## ▪ z/OS Connectivity

- z/OS only supports Layer 3 for plain HS  
⇒ Linux needs to use Layer 3, too
- HiperSockets Converged Interface (HSCI) provides Layer 2 connectivity – but respective Linux support not available (yet)



# Overview

- SMC is a **complementary** technology: Non-qualifying traffic uses regular transport ⇒ Optimize for regular transport, first!
- To *qualify*, traffic must be
  - within the same IP subnet
  - TCP only
  - no IPsec
- Typical complements: SMC-D with HiperSockets, SMC-R with RoCE Express only; any other regular transport (e.g. OSA) would work, too
- Applications to use AF\_SMC instead of AF\_INET – recompile application or use preload library via `smc_run` or `export LD_PRELOAD=libsmc-preload.so`
- **Linux Distro Support:**
  - RHEL 8
  - SLES 12 SP4: Kernel level 4.12.14-95.13.1 or higher
  - SLES 15 SP1
  - Ubuntu 18.10 or later

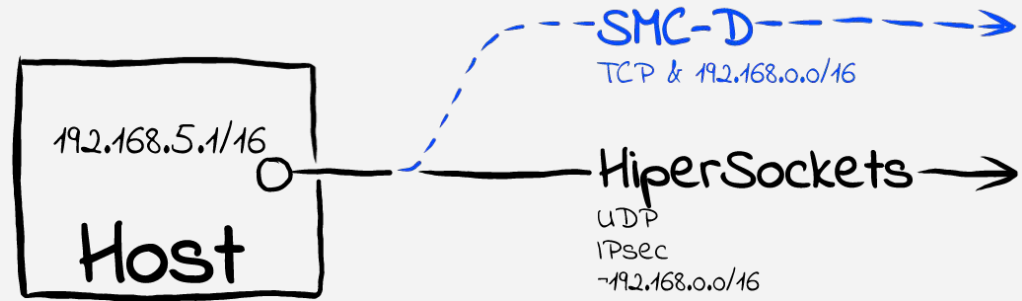


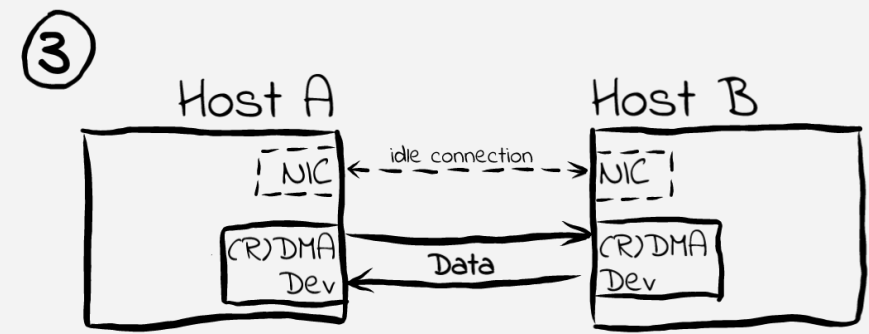
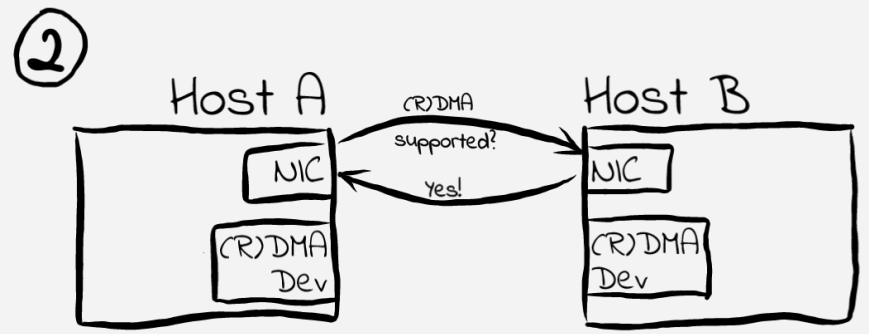
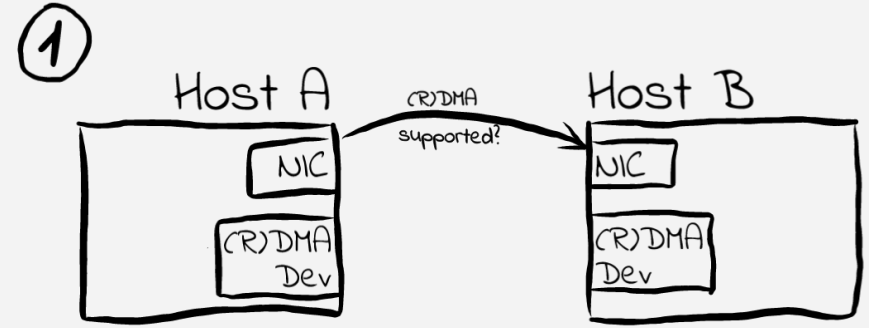
Fig 1: SMC-D sample illustration



Fig 2: SMC Overview

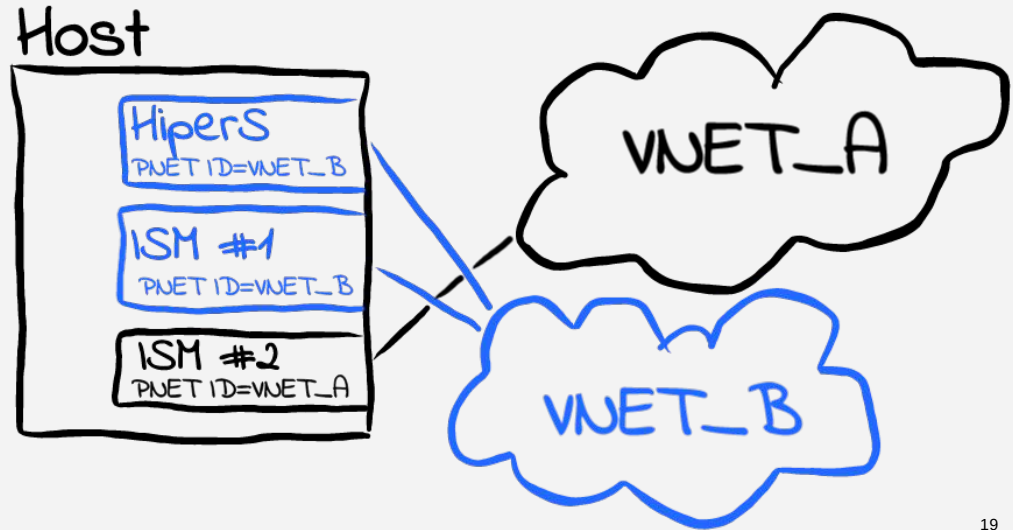
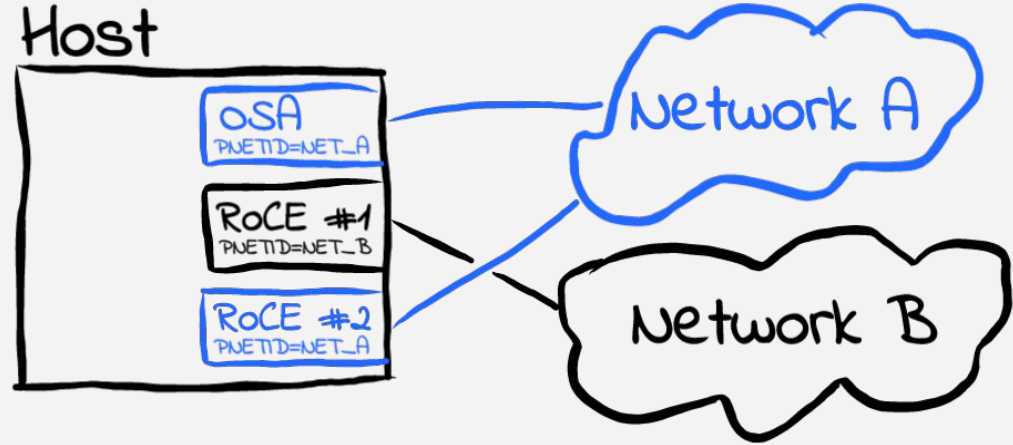
# Connection Setup

- For each new TCP connection:
  - Start out with a regular TCP/IP connection, advertising (R)DMA capabilities
  - If traffic qualifies and peer confirms: Negotiate details about the (R)DMA capabilities & connectivity
  - Switch over to an (R)DMA device for actual traffic depending on the peers' capabilities
  - Regular TCP connection through NICs remains active but idle



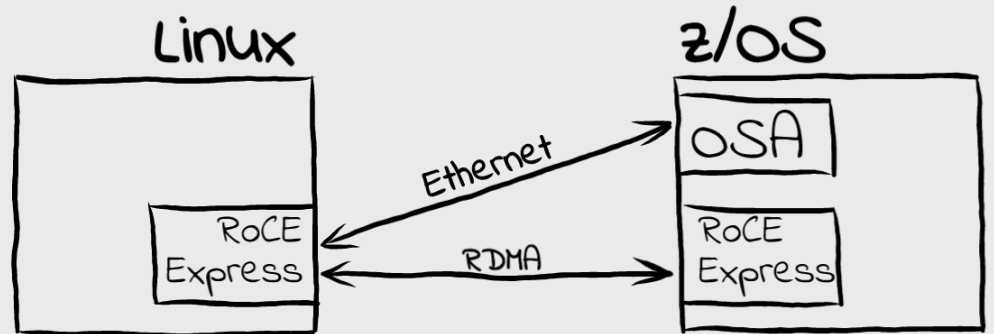
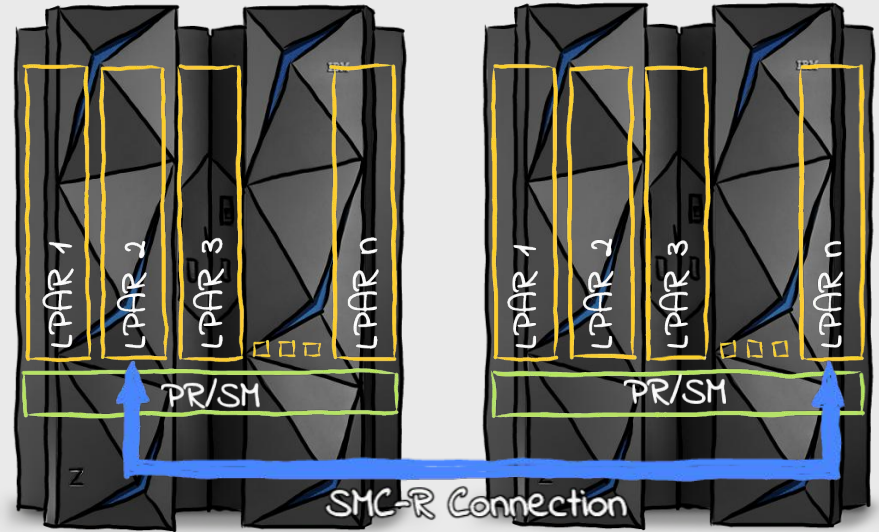
# PNET IDs

- **PNET ID:** *Physical network identifier*
- Customer-defined value to logically group NICs and RDMA adapters connected to the same physical network within a host
- Defined in
  - IOCDs for any of OSA, RoCE, HiperSockets or ISM, or
  - using `smc_pnet` tool (SMC-R only, all of the above and virtual networking facilities, e.g. z/VM vNICs)
- *Typically* associate
  - OSA and RoCE cards, or
  - HiperSockets and ISM devices
- **Note:** PNET IDs help to locate a suitable (R)DMA device for a given NIC *within a host*. The peer can use totally different PNET IDs (as long as the correct devices are grouped)



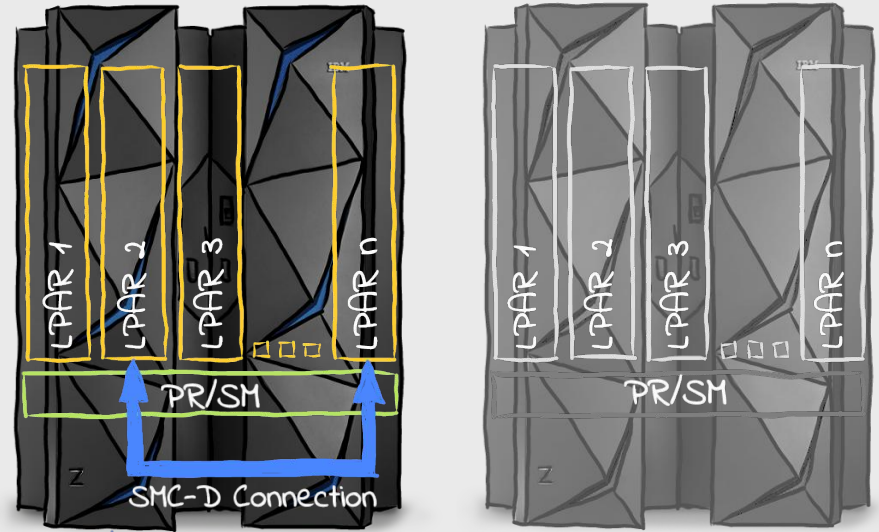
# SMC-R Overview

- Connectivity between Z boxes using **RoCE Express** cards
- IBM Z hardware requirements
  - IBM z12EC and z12BC or later
  - LinuxONE Emperor and Rockhopper or later
  - Classic and DPM mode supported
- Use OSA or RoCE card for regular connectivity
- PNET ID configuration
  - IOCDs (recommended), or
  - smc\_pnet
- **Note:**
  - Linux on Z can use a single RoCE card for regular and RDMA traffic!
  - No link failover!



# SMC-D Overview

- Z-internal connectivity using **Internal Shared Memory (ISM)** devices
  - IBM z13 (requires driver level 27 (GA2)) and z13s, or later
  - LinuxONE Emperor and LinuxONE Rockhopper, or later
  - Classic mode only (i.e. DPM not supported)
- ISM devices
  - *Virtual* PCI network adapter of new VCHID type ISM
    - No PCI bus usage
    - No extra hardware required
  - 32 ISM VCHIDs per Z, 255 VFs per VCHID (8K VFs per Z total)  
I.e. the maximum no. of virtual servers that can communicate over the same ISM VCHID is 255
  - Each ISM VCHID represents a unique (isolated) internal network, each having a unique Physical Network ID
- PNET ID configuration
  - IOCDs
  - Use HiperSockets, OSA or RoCE cards for regular connectivity



# Summary: SMC-R

## ▪ When to use

- Low latency
- Low CPU cost
- High availability built into protocol (no Linux support yet)

## ▪ What to consider

- Applies to a subset of overall traffic only:  
⇒ Optimize for regular case!
- IPsec & UDP not supported
- Peers must be in same IP broadcast domain
- Slightly increased memory requirements
- Legacy applications might not benefit
- No failover support (yet)
- Simplify setup by using RoCE Express for RDMA and non-RDMA traffic

## ▪ z/OS Connectivity

- For now, z/OS limited to use of a single RoCE device when connected to Linux

# Summary: SMC-D

## ▪ When to use

- Low latency
- Low CPU cost
- Very high throughput
- Use all the time, e.g. to accelerate HiperSockets or shared services traffic

## ▪ What to consider

- Applies to a subset of overall traffic only:  
=> Optimize for regular case!
- IPsec, UDP not supported
- Peers must be in same IP broadcast domain
- DPM mode not supported
- Slightly increased memory requirements

## ▪ z/OS Connectivity

- No limitations

# Agenda

- **Part I: Common Linux on Z Networking Facilities**
- **Part II: Environment-specific Networking Facilities and Considerations**
  - **z/VM Facilities**
    - VSWITCH & Guest LAN
    - IUCV & Virtual CTC
  - **z/VM Considerations**
    - Networking Cards
    - HiperSockets
    - SMC
    - z/OS Connectivity
  - **Docker**
- **References**



# VSWITCH

- Simulated network switching device
- Provides high availability and link aggregation of up to 8 OSA ports
- Supports both, Layer 2 (keyword `ETHERNET`) and Layer 3 (keyword `IP`) devices
  - Layer 2: OSA ports form LAG, providing fast fail-over and load balancing (⇒ higher throughput)
  - Layer 3: OSA ports used in fail-over mode only
- Supports LACP (IEEE 802.3ad) with *shared* OSA ports
- z/VM guests exploiting a VSWITCH require vNICs coupled to VSWITCH
- Configure vNICs just like regular OSA devices
- Guest access restricted
- **Notes:**
  - Supports OSA-Express only, no RoCE Express!
  - Supports LACP (IEEE 802.3ad) with *shared* OSA ports

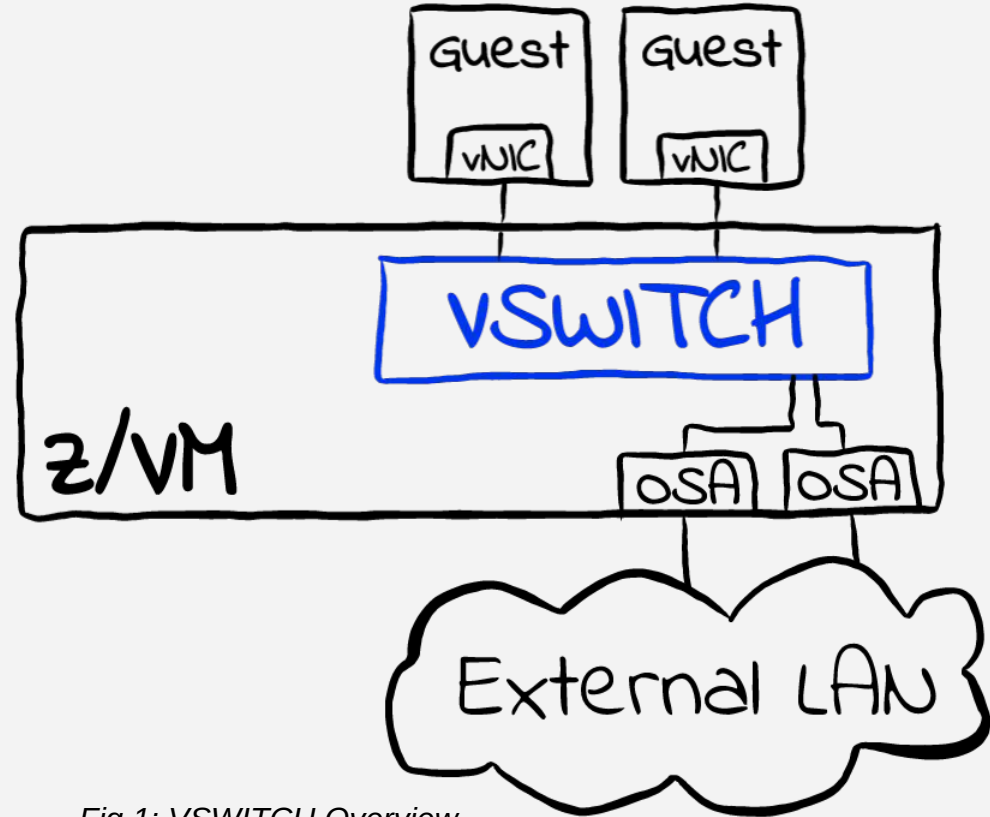


Fig 1: VSWITCH Overview

# Bridgeport

- Layer 2 only: Extend existing HiperSockets to z/VM VSWITCH (or vice versa), forming a single broadcast domain
- Only one primary bridgeport at a time, multiple secondaries. If primary fails, one of the secondaries becomes the new primary
- VSWITCH-attached OSA provides external connectivity for HS without any extra routing setup required
- No obligation to attach any OSA-Express uplink ports
- Consider moving guests from VSWITCH-attached to HS-attached for higher efficiency

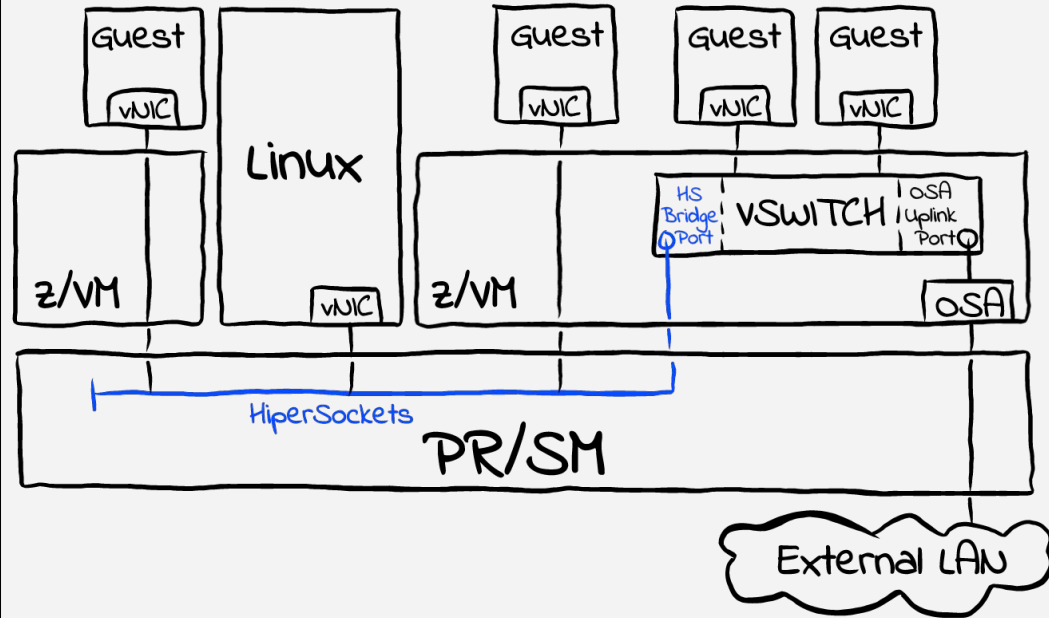


Fig 1: VSWITCH with Bridgeport Extension

# Guest LAN

- Simulated LAN segment
- Either plain QDIO (Layer 2 or Layer 3) or HiperSockets (Layer 3 only – implies synchronous data transfer!)
- Guest access can be restricted
- Functional equivalence to a VSWITCH without attached OSA
- **Main purpose:** Simulate entire network topologies within z/VM prior to deployment without need of IOCDs modifications or actual cabling

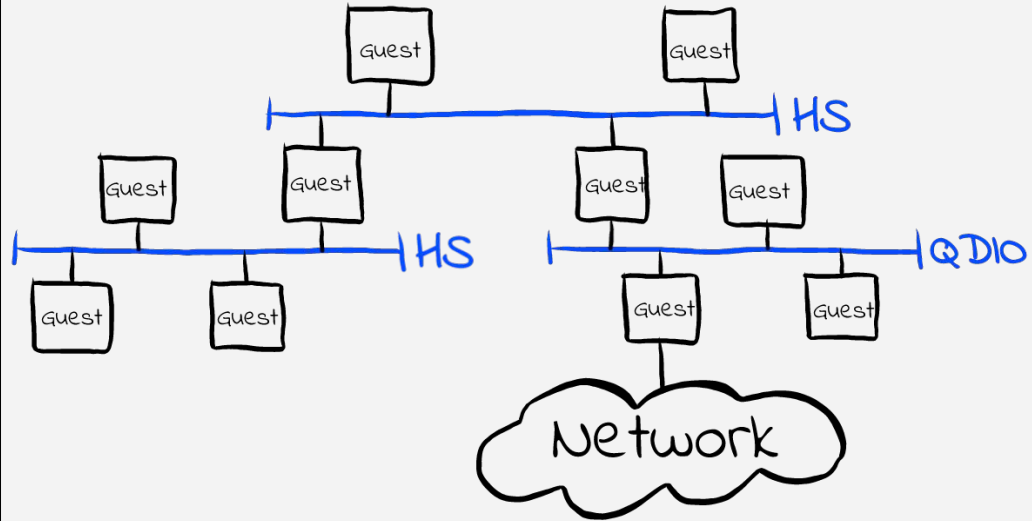


Fig 1: Sample Guest LAN-based simulated network

# Summary

## ▪ When to use

### – VSWITCH

- External connectivity
- Simplifies link aggregation
- Provides high availability
- Can increase throughput
- VSWITCH Bridgeport:
  - External connectivity for HS without routing
  - Simplicity through a single broadcast domain for HS and VSWITCH

### – GuestLAN

- Simulate LAN setups
- Offers MTU  $\gg$  9K with HiperSockets

## ▪ What to consider

### – VSWITCH

- Attached z/VM guests benefit from bonding setup
- **Bridgeport:** z/VM guests to attach to HiperSockets preferably

### – Guest LAN

- No external connectivity without routing

## ▪ z/OS Connectivity

- **VSWITCH Bridgeport:** HS-attached guests require QEBSM support, which is not available in z/OS

# NETIUCV

- Available on *SLES* and *Ubuntu* only
- Virtual point-to-point connection between two z/VM guests
- No bus ⇒ no eavesdropping by other guests possible
- Alternative: Virtual CTCA
  - Also provides virtual point-to-point connection
  - More complicated setup
  - Performance worse than NETIUCV

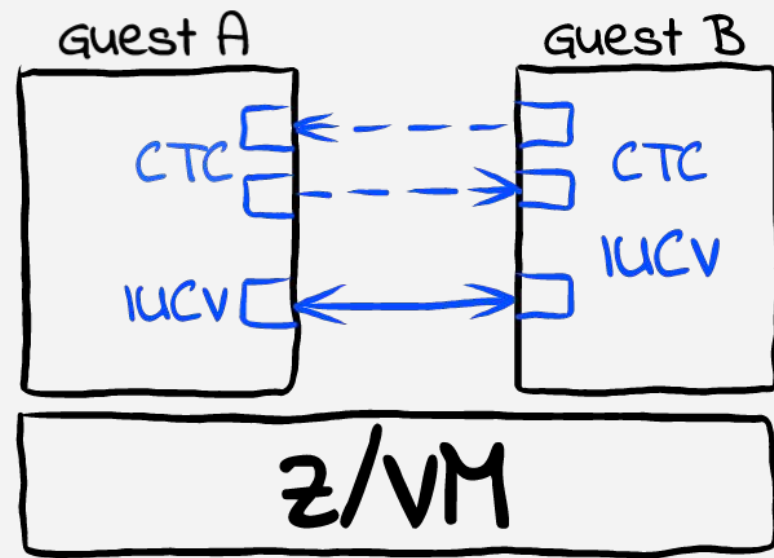


Fig 1: NETIUCV and CTC overview

```
$ modprobe netiucv
# Setup connection to guestB (peer)
$ echo guestB>/sys/bus/iucv/drivers/netiucv/connection
# Configure device
$ ip addr add 192.168.2.1/16 dev iucv0
$ ip link set up dev iucv0
$ ip addr show iucv0
6: iucv0: <POINTOPOINT,NOARP,UP,LOWER_UP> mtu 9216
qdisc fq_codel state UNKNOWN group default qlen 50
link/sliph
inet 192.168.3.1/16 scope global iucv0
valid_lft forever preferred_lft forever
```

Fig 2: Sample NETIUCV setup

# Summary

## ▪ When to use

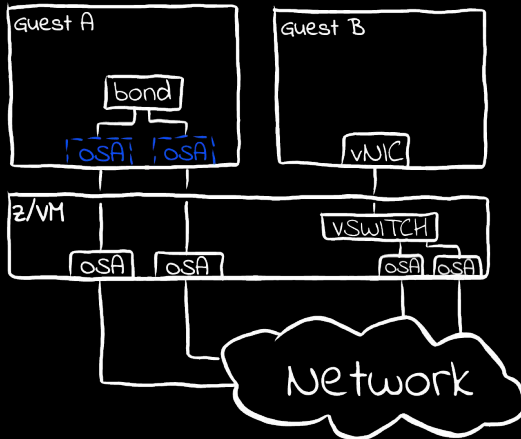
- Direct connection between two peers only
- Protection against eavesdropping required

## ▪ What to consider

- Simple setup
- No interaction with z/VM admin required
- Security aspect based on lack of 3<sup>rd</sup> parties, but no encryption involved
- Alternative CTC requires more complicated setup, offers less performance than NETIUCV

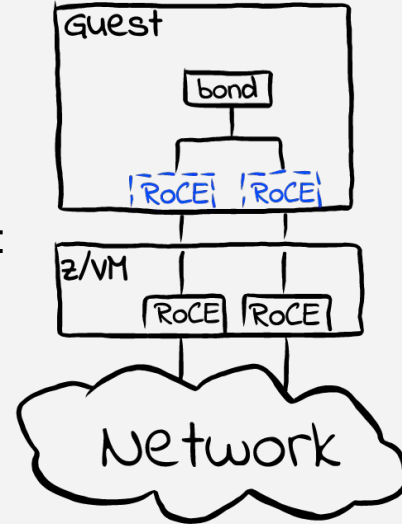
# OSA-Express

- Attach OSA device to Linux guest:  
`#CP ATTACH <devno_range> to <guest>`
- **Configuration:** Like in LPAR
- **Channel Bonding:**
  - Configure like LPAR case
  - Configuration required for *each* guest
- **Alternative:** Attach up to 8 OSA ports to VSWITCH



# RoCE Express

- Attach PCI FID to Linux guest:  
`#CP ATTACH PCIFUNCTION <FID> to <guest>`
- **Configuration:** Like in LPAR
- **VSWITCH:** Not supported
- **Channel Bonding:** Configure like LPAR case



# HiperSockets

- Attach OSA device to Linux guest:  
`#CP ATTACH <devno_range> to <guest>`
- **Configuration:** Like in LPAR
- **VSWITCH:** Attach as bridgeport

# Summary

## ▪ When to use

- Direct-attach OSA, HiperSockets and RoCE for optimum performance

## ▪ What to consider

- VSWITCH offers one-stop configuration for OSA and HiperSockets via link aggregation and bridgeport respectively
- Channel bonding through VSWITCH can share OSA ports across multiple VSWITCH instances



# SMC

- IOCDs allows PNET ID assignment for NICs (OSA and RoCE), HiperSockets and ISM devices only
- I.e. vNICs as used with VSWITCH do not inherit PNET IDs from attached OSA ports
- Recommendation:
  - Direct-attach OSA, RoCE, HiperSockets and ISM devices in z/VM guests to simplify SMC usage
  - Otherwise, use *smc\_pnet* to configure PNET IDs manually for vNICs (SMC-R only)

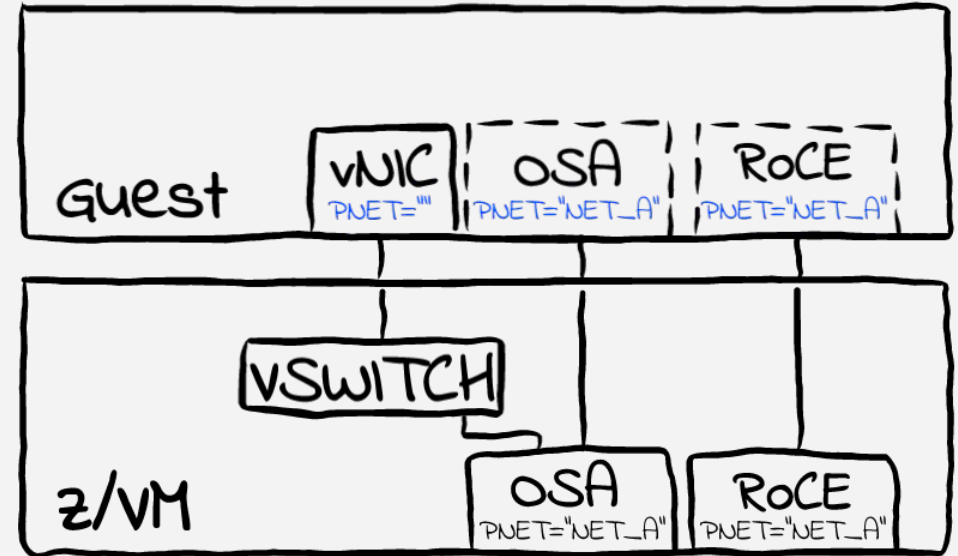


Fig 1: PNET IDs in z/VM overview

# Docker Considerations

- Docker containers run in isolated environments, includes networking  
 ⇒ Prevents access to host's networking facilities
- Various options for containers' network setup exist – defaults to bridged setup with containers in extra subnet
- To lift network isolation, use  
`docker run --network host <...>`
- **Direct-attached devices**
  - Not accessible with network isolation in place
  - (OSA, RoCE, HiperSockets): No benefit, as tap devices used by Docker hardly add any overhead
- **SMC**
  - Default setup violates SMC's same-subnet prerequisite
  - Provide container with direct access to host's IP interface by using option `--network host`
  - Modify containers to utilize `AF_SMC`
- **z/OS:**
  - **NICs:** No limitation
  - **HiperSockets**
    - Layer 3 only in z/OS
    - No Layer 2 ⇔ Layer 3 conversion ⇒ Layer 3 devices in host requires
    - Routing in host required ⇒ performance impact (limited, but measurable)

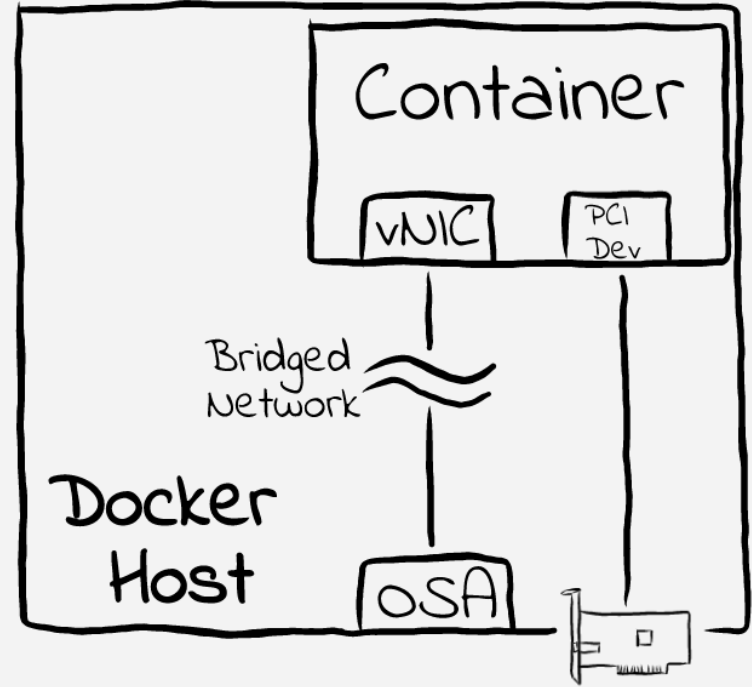


Fig 1: Docker Container with isolated network, but direct access to PCI device

# References

- **Linux on Z (technical):**  
<https://www.ibm.com/developerworks/linux/linux390/>
- **SMC for Linux on Z:**  
<https://linux-on-z.blogspot.com/p/smc-for-linux-on-ibm-z.html>
- **Network Tuning Recommendations**  
[https://www.ibm.com/developerworks/linux/linux390/perf/tuning\\_networking.html#net](https://www.ibm.com/developerworks/linux/linux390/perf/tuning_networking.html#net)
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